### CVPR 24' Tutorial Unifying Spectral and Spatial Graph Neural Networks

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# Agenda



#### First Half (1 hour 15 min)

- Background: unified frameworks for GNN (35 min)
- Preliminary: graph convolutions (40 min)
- BREAK (15min)

### Second Half (1 hour)

- Introduction: a new unified framework (40 min)
- Future directions (20min)
- Q&A (15min)

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# **Graph is Pervasive**

















#### Graphs in Image Data: Scene Graph





BASE: a city street with many cars BASE+MGCN: a city street with many cars and buses SGAE: a busy highway filled with lots of traffic GT: there are many cars and buses on the busy highway



#### leo Captioning

Auto-encoding scene graphs for " Proceedings of the IEEE/CVF computer vision and pattern cognition. 2019.



Structured reasoning

nan, et al. "Vqa-gnn: Reasoning with nowledge via graph neural networks for n answering." Proceedings of the IEEE/ tional Conference on Computer Vision. 2023.

scene-graph

structured knowledge

concept-graph



#### Graph as Auxiliary: Knowledge graph for image classification



#### Graphs in neural network architecture

Xie, Saining, et al. "Exploring randomly wired neural networks for image recognition." ICCV 2019.



#### Graph topology and neural network architectures



Dudziak, Lukasz, et al. "Brp-nas: Prediction-based nas using gcns." Advances in Neural Information Processing Systems 33 (2020): 10480-10490.



Zhang, C., et al,. Graph hypernetworks for neural architecture search. ICLR 2019

# **Motivation: A Unified View**

A large number of graph neural networks, with different mechanisms



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# **Motivation: A Unified View**



# **Motivation: A Unified View**

A large number of graph neural networks, with different mechanisms Challenge no uniform theoretical framework to compare them This Tutorial Spatial Spectral Neighbor Frequency 0-Order of Order of 0-Neighbor Frequncy Reverse of Reverse of С Neighbor Frequncy -> generalization -> specialization O-O equivalence

# **Attempts to Unify GNNs**



Compare GNNs with respect to their <u>expressive power</u> (ability to distinguish different graph structures)

## **WL-Test: on Spatial GNNs**



GNNs are defined as a composition of

- AGGREGATE functions and
- READOUT functions

$$h_{u}^{(k)} = \operatorname{AGGREGATE}^{(k)} \left( \left\{ \left( h_{v}^{(k-1)}, h_{u}^{(k-1)} \right) \right\} \mid v \in \mathcal{N}(u) \right)$$
$$h_{G} = \operatorname{READOUT} \left( \left\{ h_{u}^{(K)} \right\} \mid u \in V \right)$$

GNNs are at most as powerful as a Weisfeiler-Lehman graph isomorphism test.

# **WL-Test: on Spatial GNNs**

GNNs are at most as powerful as a Weisfeiler-Lehman graph isomorphism test.

$$h_{u}^{(k)} = \operatorname{AGGREGATE}^{(k)} \left( \left\{ \left( h_{v}^{(k-1)}, h_{u}^{(k-1)} \right) \right\} \mid v \in \mathcal{N}(u) \right)$$
$$h_{G} = \operatorname{READOUT} \left( \left\{ h_{u}^{(K)} \right\} \mid u \in V \right)$$

This upper bound is achieved if AGGREGATE and READOUT are Injective Multiset Functions

Example GNNs that are LESS powerful than WL test: GCN, GraphSage



Every possible output has at most one associated input

$$h_{v}^{(k)} = \operatorname{ReLU}\left(W \cdot \operatorname{MEAN}\left\{h_{u}^{(k-1)}, \forall u \in \mathcal{N}(v) \cup \{v\}\right\}\right)$$

GCN has mean AGGREGATE, so it is not an injective function. As a result, it is less powerful. \*

# **Spectral GNNs and Isomorphism Test**



*Xu, K., et al., How powerful are graph neural networks?* In International Conference on Learning Representations, 2019. *Wang, X et al., How powerful are spectral graph neural networks.* International Conference on Machine Learning. *PMLR, 2022.* 

# **Spectral GNNs and Isomorphism Test**



*Xu, K., et al., How powerful are graph neural networks?* In International Conference on Learning Representations, 2019. *Wang, X et al.,*. *How powerful are spectral graph neural networks.* International Conference on Machine Learning. PMLR, 2022.

# Comparison

- Existing surveys and theoretical analyses focus on either the spatial or the spectral GNNs, not all of them.
- Itere is the framework we will introduce later



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## ConvNet







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# Challenge for ConvNet on Graphs



# What is Graph Convolution

#### Convolution Theorem

 Fourier transform of the convolution of two functions is equal to the point-wise multiplication of their Fourier transforms.

$$\mathscr{F}{f*g} = \mathscr{F}{f} \cdot \mathscr{F}{g}$$

Space convolution = frequency multiplication

$$f * g = \mathcal{F}^{-1}\{\mathcal{F}\{f\} \cdot \mathcal{F}\{g\}\}$$

We can do the convolution in the spectral domain, such that avoiding the issues.





# **Spectral Analysis**



credit: <u>giphy</u>

$$= w_0 \cdot - + w_1 \cdot \wedge + w_2 \cdot \wedge + w_3 \cdot \wedge + \dots$$

# **Spectral Analysis for Graph**



#### **Graph Fourier Transform (Spectral Decomposition)**

- Convolution theorem:  $f * g = \mathcal{F}^{-1} \{ \mathcal{F} \{ f \} \cdot \mathcal{F} \{ g \} \}$
- What is each of the components on a graph?
- Fourier transform of  $f: U^T f$
- Inverse Fourier transform of f: Uf
- Now, what is U, and  $U^T$ ?
- $L = I D^{-\frac{1}{2}}AD^{-\frac{1}{2}} = U\Lambda U^T$
- Finally,  $g * X = Ug(\Lambda)U^T X$



$$g_{\theta} * x = U g_{\theta}(\Lambda) U^{\top} x$$
  $L = I - D^{-\frac{1}{2}} A D^{-\frac{1}{2}} = U \Lambda U^{T}$ 

*How to design*  $g_{\theta}$  *?* 

$$g_{\theta}(\Lambda) = \begin{pmatrix} \theta_1 & & \\ & \ddots & \\ & & \theta_n \end{pmatrix}$$

This is the weight matrix/ convolution kernel / mask in CNN

$$g_{\theta} * x = U \begin{pmatrix} \theta_{1} & & \\ & \ddots & \\ & & \theta_{n} \end{pmatrix} (\Lambda) U^{\mathsf{T}} x$$

It works, but it's expensive to calculate. We can approximate it with the polynomial of  $\Lambda$ 

If constraint  $g_{\theta}$  is polynomial

$$g_{\theta} * f = Ug_{\theta}U^{\mathsf{T}}f = g_{\theta}(L) \cdot f$$

$$= g_{\theta}(L) \cdot f$$

$$= (2 \cdot I - L) \cdot f$$

$$= (2 \cdot I - (I - A)) \cdot f$$

$$= (I + A) \cdot f$$

$$= f + A \cdot f$$
Now we have GCN

If constraint  $g_{\theta}$  is polynomial








#### dynamic # of neighbors



#### dynamic # of neighbors



If constraint  $g_{\theta}$  is polynomial, rational or exp function

$$\begin{aligned} & \text{Self Average of neighbors} \\ & g_\theta * f = U g_\theta U^{\mathsf{T}} f & = f + A \cdot f \end{aligned}$$



Kipf, T. N., & Welling, M. (2017). Semi-supervised classification with graph convolutional networks. ICLR,





#### How about $g_{\theta}$ in other GNNs?

## What does the space and frequency look like in graph domain?

Convolution theorem

 $f(x,y) * h(x,y) \Leftrightarrow F(u,v)H(u,v)$ 

Space convolution = frequency multiplication

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#### **Spatial & Spectral Methods**

Spatial Methods

$$g(A, X) = g_{\theta}(A)X$$

Function of **graph** (matrix)

• Spectral Methods  $g(\Lambda, X) = Ug_{\theta}(\Lambda)U^T X$ 

Function of <u>eigenvalue</u> of (graph matrix)

#### Normalization



Notations	Descriptions
Α	Adjacency matrix
L	Graph Laplacian
$\tilde{\mathbf{A}} = \mathbf{A} + \mathbf{I}$	Adjacency with self loop
$\mathbf{D}^{-1}\mathbf{A}$	Random walk row normalized adjacency
$AD^{-1}$	Random walk column normalized adjacency
$D^{-1/2} A D^{-1/2}$	Symmetric normalized adjacency
$\tilde{\mathbf{D}}^{-1}\tilde{\mathbf{A}}$	Left renormalized adjacency, $\tilde{\mathbf{D}}_{ii} = \sum_{j} \tilde{\mathbf{A}}_{ij}$
$\tilde{\mathbf{A}}\tilde{\mathbf{D}}^{-1}$	Right renormalized
$\tilde{ extbf{D}}^{-1/2} ilde{ extbf{A}} ilde{ extbf{D}}^{-1/2}$	Symmetric renormalized

### Normalization

- Spatial reason
  - Suppose a two-cluster partitioning for A and B

- Ratio Cut: 
$$cut(A,B)(\frac{1}{|A|} + \frac{1}{|B|})$$
  
• Use # node to cluster graph  
- Normalized Cut:  $cut(A,B)(\frac{1}{Vol(A)} + \frac{1}{Vol(B)})$   
• Use # link to cluster graph  
Normalized

#### Normalization

Spectral reason

- Eigenvalue  $\in [0, \lambda_{max}]$ 
  - $\lambda_{max}$  < max degree of the graph

Unnormalized

Normalized

- Eigenvalue  $\in [0,2]$ 
  - random walk or symmetric normalization

#### **Case Study 1: GCN**





$$\mathbf{Z} = \mathbf{D}^{-\frac{1}{2}} \hat{\mathbf{A}} \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = \mathbf{D}^{-\frac{1}{2}} (\mathbf{I} + \mathbf{A}) \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = (\mathbf{I} + \tilde{\mathbf{A}}) \mathbf{X}$$

#### **Case Study 1: GCN**

GCN Thomas N. Kipf et al. (2017)



$$\mathbf{Z} = \mathbf{D}^{-\frac{1}{2}} (\mathbf{A} + \mathbf{I}) \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = \mathbf{D}^{-\frac{1}{2}} (\mathbf{D} - \mathbf{L} + \mathbf{I}) \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = \mathbf{U} (2 - \Lambda) \mathbf{U}^{\mathsf{T}} \mathbf{X}$$

#### **Case Study 1: GCN**

GCN Thomas N. Kipf et al. (2016)



#### **Spatial-based GNN: Linear**





#### **Spatial-based GNN: Linear**



GIN

$$\mathbf{Z} = (1 + \epsilon) \cdot \mathbf{h}(v) + \sum_{u_j \in \mathcal{N}(v_i)} \mathbf{h}_{(u_j)} = \begin{bmatrix} (1 + \epsilon)\mathbf{I} + \mathbf{A} \end{bmatrix} \mathbf{X}$$
  
Control hyperparameter

#### **Spatial-based GNN: Linear**



Function of eigenvalue

#### $Ug_{\theta}(\Lambda)U^TX$



GCN Thomas N. Kipf et al. (2016)

 $\mathbf{Z} = \tilde{\mathbf{A}}\mathbf{X} = \mathbf{D}^{-\frac{1}{2}}(\mathbf{A} + \mathbf{I})\mathbf{D}^{-\frac{1}{2}}\mathbf{X} = \mathbf{D}^{-\frac{1}{2}}(\mathbf{D} - \mathbf{L} + \mathbf{I})\mathbf{D}^{-\frac{1}{2}}\mathbf{X} = (\mathbf{I} - \mathbf{L} + \mathbf{I})\mathbf{D}^{-\frac{1}{2}}\mathbf{X} = \mathbf{U}(2 - \Lambda)\mathbf{U}^{\mathsf{T}}\mathbf{X}$ 

GraphSAGE Will Hamilton et al. (2017)

$$Z = D^{-\frac{1}{2}}(I + A)D^{-\frac{1}{2}}X = (I + \tilde{A})X = (2I - \tilde{L})X = U(2 - \Lambda)U^{\top}X$$

**GIN** Xukeyu Lu et al. (2019)  $\mathbf{Z} = \mathbf{D}^{-\frac{1}{2}} [(1+\epsilon)\mathbf{I} + \mathbf{A}] \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = \mathbf{D}^{-\frac{1}{2}} [(2+\epsilon)\mathbf{I} - \tilde{\mathbf{L}}] \mathbf{D}^{-\frac{1}{2}} \mathbf{X} = \mathbf{U} (2+\epsilon-\Lambda) \mathbf{U}^{\mathsf{T}} \mathbf{X}$ 

#### Case Study 2: DeepWalk

• Draw a group of random paths from a graph

$$\tilde{\mathbf{A}} = \mathbf{D}^{-1} \mathbf{A}$$

 Let the window size (path length) of skip-gram be 2t+1 and the current node is the (t+1)-th

$$\mathbf{Z} = \frac{1}{t+1} (\mathbf{I} + \tilde{\mathbf{A}} + \tilde{\mathbf{A}}^2 + \dots + \tilde{\mathbf{A}}^t) \mathbf{X}$$



## **Spectral-based GNN: Polynomial**



**ChebyNet** Defferrard, Michael et al. (2016)

$$\mathbf{Z} = \sum_{k=0}^{K-1} \theta_k T_k(\tilde{\mathbf{L}}) \mathbf{X} = \begin{bmatrix} \tilde{\theta}_0 \mathbf{I} + \tilde{\theta}_1 (\mathbf{I} - \tilde{\mathbf{A}}) + \tilde{\theta}_2 (\mathbf{I} - \tilde{\mathbf{A}})^2 + \dots \end{bmatrix} \mathbf{X} = \begin{pmatrix} \phi \mathbf{I} + \sum_{i=1}^k \psi_i \tilde{\mathbf{A}}^i \end{pmatrix} \mathbf{X} = \mathbf{P}(\tilde{\mathbf{A}}) \mathbf{X}$$
  
Chebyshev polynomial (1st kind) of L

#### **Spectral-based GNN: Polynomial**



## **Spectral-based GNN: Polynomial**



**Node2Vec** Aditya Grover et al. (2016)  $\mathbf{Z} = \left[ \left( 1 + \frac{1}{p} \right) \mathbf{I} - \left( 1 + \frac{1}{q} \right) \tilde{\mathbf{L}} + \frac{1}{q} \tilde{\mathbf{L}}^2 \right] \mathbf{X} = \mathbf{U} \left[ \left( 1 + \frac{1}{p} \right) - \left( 1 + \frac{1}{q} \right) \tilde{\boldsymbol{\Lambda}} + \frac{1}{q} \tilde{\boldsymbol{\Lambda}}^2 \right] \mathbf{U}^{\mathsf{T}} \mathbf{X}$ 

#### Function of graph matrix g(A)X



only consider the *direct* neighbors

Polynomial



consider the *higher-order* neighbors

Function of <u>eigenvalue</u> Ug

 $Ug_{\theta}(\Lambda)U^TX$ 

"spectral response functions"

# 

GCN Thomas N. Kipf et al. (2016)

 $Z = \tilde{A}X = D^{-\frac{1}{2}}(A + I)D^{-\frac{1}{2}}X = D^{-\frac{1}{2}}(D - L + I)D^{-\frac{1}{2}}X = (I - L + I)D^{-\frac{1}{2}}X = U(2 - \Lambda)U^{T}X$  **GraphSAGE** Will Hamilton et al. (2017)  $Z = D^{-\frac{1}{2}}(I + A)D^{-\frac{1}{2}}X = (I + \tilde{A})X = (2I - \tilde{L})X = U(2 - \Lambda)U^{T}X$  **GIN** Xukeyu Lu et al. (2019)

$$\mathbf{Z} = \mathbf{D}^{-\frac{1}{2}}[(1+\epsilon)\mathbf{I} + \mathbf{A}]\mathbf{D}^{-\frac{1}{2}}\mathbf{X} = \mathbf{D}^{-\frac{1}{2}}[(2+\epsilon)\mathbf{I} - \tilde{\mathbf{L}}]\mathbf{D}^{-\frac{1}{2}}\mathbf{X} = \mathbf{U}(2+\epsilon-\Lambda)\mathbf{U}^{\mathsf{T}}\mathbf{X}$$

DeepWalk Bryan Perozzi et al. (2014)

$$\mathbf{Z} = \frac{1}{t+1} \left( \mathbf{I} + (\mathbf{I} - \tilde{\mathbf{L}}) + (\mathbf{I} - \tilde{\mathbf{L}})^2 + \dots + (\mathbf{I} - \tilde{\mathbf{L}})^t \right) \mathbf{X} = \mathbf{U} \left( \theta_0 + \theta_1 \mathbf{\Lambda} + \theta_2 \mathbf{\Lambda}^2 + \dots + \theta_t \mathbf{\Lambda}^t \right) \mathbf{U}^{\mathsf{T}} \mathbf{X}$$

**ChebyNet** Defferrard, Michael et al. (2016)  $\mathbf{Z} = \sum_{k=0}^{K-1} \theta_k T_k(\tilde{\mathbf{L}}) \mathbf{X} = \mathbf{U} \left( \tilde{\theta}_0 \cdot 1 + \tilde{\theta}_1 \Lambda + \tilde{\theta}_2 \Lambda^2 + \dots \right) \mathbf{U}^{\mathsf{T}} \mathbf{X}$ 

**Node2Vec** Aditya Grover et al. (2016)  
$$\mathbf{Z} = \left[ \left( 1 + \frac{1}{p} \right) \mathbf{I} - \left( 1 + \frac{1}{q} \right) \tilde{\mathbf{L}} + \frac{1}{q} \tilde{\mathbf{L}}^2 \right] \mathbf{X} = \mathbf{U} \left[ \left( 1 + \frac{1}{p} \right) - \left( 1 + \frac{1}{q} \right) \tilde{\Lambda} + \frac{1}{q} \tilde{\Lambda}^2 \right] \mathbf{U}^{\mathsf{T}} \mathbf{X}$$

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 $y = x^5 - 3x^4 + 2x^3 - 0.3x^2 + x + 1$ 







#### **Polynomial approximation**

 $f(x) = a_n x^n + a_{n-1} x^{n-1} + \ldots + a_2 x^2 + a_1 x + a_0$ 

Cheaper Less accurate

simple form, well known properties computationally easy to use		
<b>notorious</b> for oscillations between exact-fit value only high degree can model <b>complicated</b> structure		
<b>poor</b> interpolatory/extrapolatory/asymptotic properties		

#### **Rational approximation**

 $f(x) = \frac{p(x)}{q(x)}$ 

More expensive More accurate



**func:** target function; **poly:** polynomial approximation **rat:** rational approximation





Boullé, N., Nakatsukasa, Y., & Townsend, A. (2020). Rational neural networks. Advances in neural information processing systems

Zhiqian Chen, et al. Rational Neural Networks for Approximating Graph Convolution Operator on Jump Discontinuities, ICDM 2018









FIG. 6. Left: Residual Learning x' = F(x) + x; Right: Rational Aggregation: x' = F(x) + x







Use personalized PageRank matrix  $\Pi_{ppr}$  to propagate further while retaining information about root node, adjust via teleport probability  $\alpha$ :

$$\Pi_{\text{ppr}} = \alpha \left( I_n - (1 - \alpha) \hat{A} \right)^{-1}$$

$$\frac{\alpha}{1 - (1 - \alpha)\lambda}$$



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## Why Rational, and Why Not?

#### Yes

- Non-smooth functions (Spectral)
- Avoid over-smoothing (Spatial)
- Approximation theory
  - rational is better than polynomial when order  $\geq 5$

 $\mathcal{O}(n^3)$ 

Imply 5 iterations/layers

#### No

- Computational Complexity: Matrix Inversion

Physical meaning of non-smooth func in spatial?
## **Spatial-based GNN**



## **Spectral-based GNN**



#### Rational v.s. Polynomial



#### **The Unified Framework**



#### **Spatial v.s. Spectral**



#### **Spatial v.s. Spectral**



Complexity	Spatial	Spectral
Space	Only involves local neighbors each time	Matrix factorization takes more
Time	Many iterations, trade-off between #iteration vs convergence	One-time expensive matrix factorization

Shaham, Uri, et al. "Spectralnet: Spectral clustering using deep neural networks." ICLR (2018).

#### **Spatial v.s. Spectral**

	Methodology	Computation	Space Complexity	Stability
Spectral	Global	One-step	High	Exact
Spatial	Local	Iterative	Low	Approximate

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#### • PDE

- Waves v.s. Diffusions is similar to Rational v.s. Polynomial

Property		Waves	Diffusions	
(i)	Speed of propagation?	Finite $(\leq c)$	Infinite	
(ii)	Singularities for $t > 0$ ?	Transported along characteristics (speed = $c$ )	Lost immediately	
(iii)	Well-posed for $t > 0$ ?	Yes	Yes (at least for bounded solutions)	
(iv)	Well-posed for $t < 0$ ?	Yes	No	
(v)	Maximum principle	No	Yes	
(vi)	Behavior as $t \to +\infty$ ?	Energy is constant so does not decay	Decays to zero (if $\phi$ integrable)	
(vii)	Information	Transported	Lost gradually	

**COMPARISON OF WAVES AND DIFFUSIONS** 2.5

Strauss, W. A. (2007). Partial differential equations: An introduction. John Wiley & Sons.

- Spectral graph beyond simple graph
  - Signed
  - Directed
  - Higher-order (hypergraph, simplicial complex)
  - etc

#### Hodge Laplacian

$$L_k := L_k^{\operatorname{down}} + L_k^{\operatorname{up}} \qquad \qquad L_k^{\operatorname{down}} := B_k^{\top} B_k$$
$$L_k^{\operatorname{up}} := B_{k+1} B_{k+1}^{\top}$$

 $L_1$  is normal graph Laplacian

- GCN: 0st-order information propagate over 1nd-order connectivity

Function of graph matrix

g(A)X

- xGCN: (x)st-order information propagate over (x+1)nd-order connectivity

#### • Hodge decomposition

- Decompose dynamics into 3 categories



- Quantum Computing for Spectral Method
  - Quantum algorithms such as the Quantum Phase Estimation (QPE) algorithm can be used to find the eigenvalues and eigenvectors of a matrix more efficiently than classical algorithms

- Classical Algorithm:  $\mathcal{O}(n^3)$ 

- QPE:  $O((log(n))^2/\epsilon)$  with precision  $\epsilon$ 

# Conclusion

- Onnection between spectral and spatial domain
  - Spatial: function of adjacency matrix
  - Spectral: function of eigenvalues
- Inear, polynomial and rational function
  - more power, more computation
- Computation
  - Spatial method: iterative and cheap approximation
  - Spectral method: one-step, expensive and exact

# Thank You & Q/A

#### **Awesome Spectral Graph Neural Networks**

PRs Welcome 🗀 awesome

#### Contents

- Survey Papers
- Milestone Papers
- Spatial and Spectral Views
- Twin Papers
- Applications
- <u>Code</u>
- <u>Citation</u>

#### https://github.com/XGraph-Team/Spectral-Graph-Survey